323 Andover Street, Wilmington, MA



323 Andover Street is a 24,920 +/-sf single-story industrial office building consisting of office, storage, and light manufacturing space.

Office & Flex Space For Lease

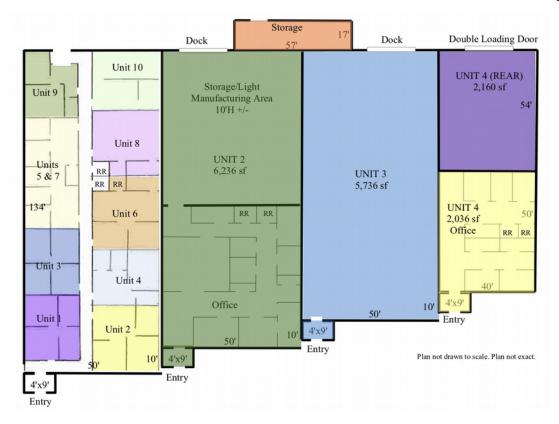
- Various leasing opportunities currently available (see page 2):
- Some units with a loading dock, overhead loading door, private restroom; and/or direct exterior entry.
- Common on-site daytime parking
- Located 1.1 miles to Route 93
- Zoned: General Industrial

Edward Carbone, CCIM
781.935.5444 (o)
978.930.1579 (c)
Edward@CarboneRE.com
CarboneRE.com

CARBONE Commercial Real Estate, Inc.

All information furnished is from sources deemed reliable, but no warranty or representation is made as to the accuracy thereof, and the same is presented subject to errors, omissions, change of price, rental or other conditions, prior sale or lease, or withdrawal without notice. Copyright © 2024 Carbone Commercial Real Estate, Inc., agent of the Owner/Lessor.

323 Andover Street, Wilmington, MA



LEASING OPPORTUNITIES

| UNIT | SIZE (+/- SF) | PER SF | TERMS |
|-------------------------------------|---------------|----------------|---|
| Unit 1-1 | 570 | LEASED | includes utilities* |
| Unit 1-2 | 560 | \$800/mo. | includes utilities* |
| Unit 1-3 | 487 | OWNER OCCUPIED | LEASED |
| Unit 1-4 | 409 | \$700/mo. | includes utilities* |
| Unit 1-5 | 367 | LEASED | includes utilities*; must be leased with Unit 7 |
| Unit 1-6 | 676 | LEASED | includes utilities* |
| Unit 1-7 | 552 | LEASED | includes utilities*; must be leased with Unit 5 |
| Unit 1-8 | 500 | \$800/mo. | includes utilities* |
| Unit 1-9 | 544 | LEASED | LEASED |
| Unit 1-10 | 515 | LEASED | LEASED |
| Storage (15'10" x 48" / 17'x57') | 760 | LEASED | LEASED |
| Unit 2 | 6236 | \$16.00/sf | plus RE Taxes and utilities |
| Unit 3 | 5736 | LEASED | plus RE Taxes and utilities |
| Unit 4 | 2036 | \$2,400/mo. | plus utilities |
| Unit 4-Rear | 2160 | LEASED | plus RE Taxes and utilities |

^{*} general office use

Real Estate Taxes (FY2024): \$2.50 per sf